

# Adam Krogh

Full-Stack Developer | Edmonton, Canada

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## ABOUT ME

I'm a full-stack developer with over eight years of experience working with a wide array of technology. I have experience in both corporate and startup environments and enjoy building products that are usable, accessible, and fun to use.

## EXPERIENCE

### Atmist — *Co-Founder / Lead Developer*

OCTOBER 2012 - PRESENT

Co-Founded a web development agency and delivered over a dozen well-designed projects on time and on budget. Involved in all aspects of crafting web applications from requirements gathering and mockups to development and deployment.

Constantly led the push to embrace modern languages and frameworks with a focus on creating great software. Scaled up several products in the cloud to meet increased demand.

### University of Alberta — *Systems Analyst*

MAY 2009 - SEPTEMBER 2012

Gained experience developing large web applications in C#, ASP.NET MVC, and SQL Server. Quickly stepped into a leadership role and mentored junior developers joining the team.

## EDUCATION

### University of Alberta — *BSc. in Computing Science*

2005 - 2009

Received a strong basis in computing science concepts. Enrolled in a wide variety of courses including microarchitecture, algorithms, compilers, and software engineering.

## SKILLS

- C# and ASP.NET MVC
- JavaScript, ES6+, React, Redux, and AngularJS
- MS SQL, MySQL, and Entity Framework
- HTML, CSS, SCSS, and styled-components
- Gulp, Grunt, and webpack

## PROJECTS

### Snazzy Maps

Started a small project one weekend and grew it into a popular web development tool with over 100,000 users, millions of pageviews, and profitable ad revenue. Initially created with C# and .NET, new features have been added using React and Redux with a transition to modern front-end development.

### Snazzy Info Window

An open source JavaScript library for creating customizable info windows using the Google Maps API that is published to npm.

### 24/7 Edmonton

iOS and Android apps built using Ionic and AngularJS that help community outreach workers assist at-risk people. Includes an extensive web service and admin dashboard to aid front-line agencies in making important decisions about homelessness.

### Neuromembrane

A simulator designed to teach students about neuroscience concepts. Built using Python, Django, and JavaScript, with extensive use of the Canvas API for complex animations.

More information about these projects and others can be seen at [adamkrogh.com](http://adamkrogh.com).